

Enchanted Armor, (Shield): of The Eye

Area of Effect: See: "Explanation".

Avoidance-roll: See: "Explanation".

Charges: Permanent ability, usable 1 time / fortnight.

Command word(s): None.

Damage: See: "Explanation".

Duration: None.

Effect time: 1 turn (5 seconds).

Explanation: The Shield of The Eye will have one of the following abilities housed in the form of an eye on the front center of the shield:

%Roll Eye types:

01-25 Illusion sight: Avoid vs. Awareness to see through illusion.

26-50 True Enemy: Avoid vs. Awareness twice to see your real enemy.

51-75 Fear-glance: Foe must make a successful Avoidance-roll vs. "Fear" or be held at bay.

76-00 Pierce: Avoid vs. "Fear" or be at half damage points.

Hand movement: None.

Healing: See: None.

History: Unknown.

Immunities: None.

Invoke time: Not applicable.

Maximum adjustment: None.

Notes: None.

Preparation: Must be wearing shield on the arm.

Range: Not applicable.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 3,000,000 + Value of the shield + 500 white-gold per grade.