

Communications and Studies

If you wish to know the language of another race, or a creature, merely choose a creature and then use your Modification Points (M.P.) to know the language.

The Language of each individual creature listed will cost 5 Modification-Points.

A - Section

The following languages can be learned for 5 modification-points each. Note that There are many which have breeds within the species. The language of each and every creature will cost 5 modification-points to learn.

By learning the language of a creature, you will know nothing more than to communicate with that creature verbally.

If you wish to train and learn the specific information of a creature, which is listed in the "Description" section of each creature, see: "[Creature Studies](#)" in the Seeker Abilities.

Abomination
Ardenoth
Ardinnin

B - Section

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Banshee
Cold Marrow
Gnolim

Bat
Catalyst
Giant (The Mother)
Vampire

Bear
Black, Giant
Brown, Giant

Bee
Hamanatra

Behemoth
Arctic Desert
Cliff
Desert
Mountain

Bird
Eagle
Common
Giant

Falcon
Peregrine, Common
Peregrine, Giant

Hawk
Common
Giant

Kyrok

Owl
Great Horned, Common
Great Horned, Giant

Phoenix
Pyrran
White Fire

Raven
Common
Giant

Vulture
Common
Giant
War, Common
War, Giant

Biter
Blood
Luck
Spell

C - Section

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Canthra

- Harritt`Catur (Panther)
- Hiskin`Catur (Common Forest Cat)
- Homin`Catur (Desolate Desert Cat)
- Liskin`Catur (Arctic Cat)

Cat

- Lion, Savanna, Giant
- Panther, Giant
- Saturian
- Spell
- Tiger, Arctic, Giant

Centaur

- Kandor
- Tyrin

Cerberus

- Chimahgrin
- Chimera
- Din`Sol

Cyclops

- Common
- Mengal

Cyphrin

D - Section

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Decadont

Dog

 Polar Hound

Dragon

 Acid

 Air

 Anti Magic

 Deminaught

 Electricity

 Fire

 Forest

 Frost

 Grondelem

 Hunter

 Lizard

 Morgel

 Mystic

 Sand

 Serpentine

 Sleep

 Water

 Zane

Dwarf

 Kithrin

 Sha`Qual

Dreganox Wolf

E - Section

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Elemental

- Acid
- Air
- Fearmist
- Fire
- Unicorn, Fire

Elf

- Aldarian
- Amalagon
- Eldishar
- Kithillian
- Magandian
- Mirellian
- Mystic
- Sardakk
- Vosk

Entity

- Eye of Agabond

F - Section

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Fairy
Alii Menehune
Gem`Stone

Feigner

G - Section

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Gargoyle

- Acid
- Air
- Common
- Imperial
- Rokk
- Rune

Gleighdor

- Arikan (Vulture)
- Karritch (Crow)
- Mashuri (Eagle)
- Sage (Owl)
- Shakra (Falcon)
- Shiim (Raven)
- Vijjarra (Hawk)

Goblin

- Arctic
- Common
- Kardjon
- Krill
- Krill Shen

Guardian

- UnHoly

H - Section

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Herald
Dark
Light

Hex
Horse
Trojan War Horse

Human
Hydra
Acid
Aquatic
Pyrran

J - Section

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Jahmur
Jantara
Janthina
Jenniix

K - Section

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Kantar

Kazar

Rat

Wolf

Korlich

L - Section

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- Lammur
- Leprechaun
- Leviathan
- Lizardman
- Dune

- Lizardman
- Common
- Feral
- Green
- Mystic
- Shadima
- Shaman

- Lykkinnin
- Lycantra
 - Grimalkin (Jungle WerePanther)
 - Shasa`Sebaru (Jungle WereTiger)
 - Shasuru (Savanna Desert WereLion)
 - Wiren (Forest WereCat)

- Lycanthrope
 - Wolden (Forest WereWolf)
 - Worath (Dark Forest WereWolf)

- Lycanthur
 - Norst`Kin (TimberWereWolf)

M - Section

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Medusa

- Gorgon, Lesser
- Gorgonoth

Mer

- Sylvan (Tropical Ocean)
- Vishna (Temperate Ocean)

Microne

Minke

Minotaur

- Brown, Common
- Brown, Giant
- Dungeon
- Labyrinth
- Volcanic

Mortacon Wolf

Mortalis Bloodhound

Mulik

Mutant

Myst Riders

N - Section

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Nymph
Water
Wood

O - Section

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Ogre
Common
Ulex

Organic
Saga`Natur
Treestalker

P - Section

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Pegasus
Dark
White

Q - Section

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Quadrate

R - Section

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Rat
Nipsin

Ratman
Common

Ravis`Kin
Remoriz
Revealer

S - Section

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Salamander

Common

Fire

Scarab

Forest, Krylik

Serpent

Ocean

Shaktur

Drone

Queen

Shallant

ShapeChanger

Shauminin`Kul

Sheba

Darkmane

Whitemane

Shuros

Siren

Sand

Sea

Snakeman

Green

Spellboar

Spider

Black Widow, Giant

Brown Recluse, Giant

Great Sand

Jumping, Giant

Toxin

Sylph

T - Section

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Tamae

Tichin

Thing

Troll

Marsh

Mountain

Rock

U - Section

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Undead

- Adherent
- Balamur
- Bird, Raven, Black
- Carrikk
- Din` Shade
- Dragon, Ripple
- Dragon, Wraith
- Ethereal Veil
- Fear` Shade
- Ghoul` Aqua
- Goblin
- Guardian, Shadow
- Knight, Ethereal
- Knight, Mist
- Knight, Void
- Morlokk
- Murk Reaver
- Paridon
- Pirate, Deep` Water
- Shadow
- Skeleton, Black
- Skeleton, Chyru
- Skeleton, Corrupted
- Skeleton, Harrowlith
- Skeleton, Inninoth
- Skeleton, Red
- Skeleton, Ripple
- Skeleton, Smoldering
- Skeleton, Tainted
- Skeleton, White
- Tombman
- Undertaker
- Vahkrin, Consumed
- Vampire
- Warlock / Witch
- Wolf, Blood
- Wraith, Dim` Fire
- Wraith, Gothrin
- Wraith, Greater

Ultarian

- Black-Sands Clan
- Red-Sands Clan
- White-Sands Clan

Unicorn

- Dark
- White

V - Section

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Vahkrin

Arsia

Canahvis

Gnolim

Imp, Drungle

Imp, Gargan

Imp, Minor

Imp, Satiris

Liquorian

Shagga

Vuolg

Veleighen

Vision

W - Section

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Waterwit

WereWolf, Black`Guard

Wolf

Acid

Common

Fire

Frost

Galvanic

Giant

Nargul

Shadow

Siren

Timber Wolf, Common

Timber Wolf, Giant

Wolverine

Common

Giant

Wurm

Acid

Pyrran

Y - Section

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Ykor

Yoreman

Z - Section

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Zendahr