

Potions, Explanation of: Vulture

Area of Effect: Imbiber only.

Avoidance-roll: None.

Doses: 1-D6

Damage: None.

Duration: 24 hours.

Effect time: 10 turns (50 seconds)

Explanation: When this potion is imbibed, the drinker will be drawn toward the nearest corpse of a creature that is exposed, or improperly buried. When the "Duration" expires, the drinker will no longer get a sense of direction toward a corpse.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: None.

Liquid color: Clear-black.

Liquid texture: Like water.

Liquid taste: Like water.

Liquid smell: None.

Maximum adjustment: None.

Notes: None.

Preparation: Drink a dose of this potion.

Range: 2 leagues (4 miles)

Resting time: None.

Special: There is a 20% chance of being led to an undead encounter.

Susceptibilities: None.

Value: 4,000 white-gold per dose.