

Oracle: Crown, Broken

Area of Effect: Wearer only.

Avoidance-roll: None.

Charges: Permanent Item.

Command word(s): None.

Damage: None.

Duration: Permanently in effect while wearing.

Effect time: instant.

Explanation: When the Broken Crown is worn the following adjustments will be in effect:

- Base damage-points:** 1 point per level. Wearer will have a pool of base damage-points that must be physically beaten through to actually wound him or her. These points will refresh every turn.

Example: If you put this crown on your head, and you are 10th level, you will have 10 damage-points that must be damaged through to actually wound you in any area of the body. These base damage-points will heal back up to 10 points EVERY TURN, and a foe will have to damage through these points once again to actually wound you.
- Conjure Shadow:** This power will grant the wearer of the Broken Crown an undead familiar. After placing this crown upon the head, the wearer will have the power to force one single undead into submission to serve as the wearer commands. This will last for one full year. To successfully bring an undead under control, the wearer of the Broken Crown must pit his or her mental-strength vs. the undead's mental-strength. If the wearer wins, the undead will be forced to serve. Only one undead can be placed under this power at a time (unless the wearer of the Broken Crown willingly forfeits 1 point of strength permanently).
- Severed:** The wearer will be severed from all blood-lines (family will forget you exist instantly; you will fade from the memory of all your relatives forever).
- Undead Status:** Wearer will be inflicted with undead status; he or she will become an undead (R-1 weapon to harm wearer (taking this crown off will not reverse these effects)).

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: Only that this crown be placed upon the head.

Range: Wearer only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 750,000 White-gold.