

Shield type:

Shield, Small, Admontanium-Steel

Coordination Adjustment:

-6

Damage Reduction:

9 + 5-D4

Dexterity Adjustment:

-6

Movement Adjustment:

-3

Note:

None.

Special Abilities:

Type of attacks: %Roll needed to turn:

Acid: 53+

Blunt-edged: 41+

Cold: Cannot turn Cold.

Electricity: Maximum strike (highest damage of three rolls)

Fire: Maximum strike (highest damage of three rolls)

Needle: 01+

Sharp-edged: 42+

Value:

Shield types: Value:

Small, Admontanium-Steel: 15,488 white-gold