

Silvershoot

The following is the information concerning this organic plant:

Appearance

1-D6+2 1' leaves that sprout up from a shallow root system. Each leaf tapers off to a point from a wide base. The Silvershoot leaf has tiny silver hairs that grow out from the side of each leaf (which are saw-like in appearance).

% chance to locate per 24 hours: 5%

of checks per 24 hours: 1

Classification: Herb.

Color: Red-orange.

Location: Surface.

Maturity: 45 days.

Regional habitation: Volcanic.

Smell: None.

Uses found: 1-D6+2 x 1-D8.

Value per use: 8 electrum.

Taste: No taste.

Texture: Stiff, yet bendable.

Explanation

When the leaf of a Silvershoot herb is boiled the leaf will release two chemicals which will mix together to create the compound that will raise the body temperature of a person. This will kill most any virus contracted.

Area of influence: Drinker.

Damage: See: "Side effects" and "Over dose symptoms".

Duration of effects: 1 hour (720 turns).

Effect time: 8 Hours.

Effects: Drinker will contract a high fever when Silvershoot takes effect. There will be a 1-D6 % chance of death occurring when this herb is ingested internally.

Healing: Relief of viral infection.

Immunities: None.

Maximum adjustments:

Overdose symptoms: Each extra leaf eaten will cause fever to increase 1-D6%. For every leaf eaten, the chance of death occurring will increase as well.

Range of influence: Drinker.

Resting time: 24 hours.

Side effects: Fever. This is not an ordinary fever that normally sets in when a virus occurs.

Used for: Killing viruses.

Preparation

Boil one single leaf in one cup of water and drink it. It can be chewed and swallowed but is not half as potent than after it is boiled.

Avoidance-roll: Yes: vs. "Sickness".

Measurement per use: One single mature leaf.