

# Potions, Explanation of: Half-life

Area of Effect: Imbiber only.

Avoidance-roll: See: "Explanation"

Doses: 1

Damage: None.

Duration: Permanent.

Effect time: 24 hours.

**Explanation:** When this potion is imbibed, the drinker will transform into a vampire(ess) at the end of the "Effect time".

At this point, a successful avoidance-roll vs. "Mental-attack" must be rolled or all former abilities and spells will fade away forever (no luck can be used to succeed the avoidance-roll). Only the abilities listed in the "Vampire" in the U section of the Creatures Book will be had by the imbiber of this potion.

Hand movement: None.

Healing: None.

History: Unknown

Immunities: Animated, Dead, Gaseous, Mind, Organic and Undead creatures are not effected by this potion.

Invoke time: Not applicable.

Liquid color: Black.

Liquid texture: Oily (like the texture of olive oil).

Liquid taste: Bitter.

Liquid smell: Like rotting meat.

Maximum adjustment: Not applicable.

Notes: None.

Preparation: Merely drink the potion.

Range: Imbiber only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 5,000 white-gold