

Map Key

The following are the symbols found mapped in the following settings: Cave, Civilization, Crypt, Dungeon, Labyrinth, Single Dwelling (house, cottage, shop, etc.), Tomb.

 Alcove	 Bars	 Chest	 Coffin
 Dimension Gate	 Door (Common)	 Door (double grand)	 Door (single grand)
 Glyphed Archway	 Gravestone	 Illusion Wall	 Ladder
 Pedestal	 Pit	 Plane Gate	 Runes
 Sarcophagus	 Sconce	 Secret	 Secret Door
 Sliding Wall or Panel	 Stairs (ascending)	 Stairs (descending)	 Trap
 Trap Door	 Water	 Well	