

# Enchanted Items, Explanation of: Stone, Zoom

Area of Effect: Holder of Zoom Stone.

Avoidance-roll: See: "Explanation of Enchanted Item".

Charges: 1 use.

Command word(s): Agalashon (unknown origin).

Damage: See: "Explanation of Enchanted Item".

Duration: Permanent.

Effect time: 3 turns.

Explanation: This is a dangerous item to use as it has a chance of killing the one who attempts to absorb the glowing white stone into his or her forehead.

The following formula tells the chance a person has to survive the absorption of the Permanent Zoom Stone:

Roll the persons constitution or below to survive stone's absorption.

If the stone does not create the system shock (the % chance that will kill a person instantly when it is absorbed) a person will become permanently zoomed at x2 speed for the remainder of his, or her, life with no chances of heart problems or system shock strain.

Merely absorbing the Permanent Zoom Stone will age a person. The following chart will tell how many years a Permanent Zoom Stone will age a person Vs. their constitution:

<u>Constitution</u>	<u>Aging effect</u>
5-6	29 years.
7-8	28 years.
9-10	27 years.
11-12	26 years.
13-14	25 years.
15-16	24 years.
17-18	23 years.
19-20	22 years.
21-22	21 years.
23-24	20 years.
25-26	19 years.
27-28	18 years.
29-30	17 years.
31-32	16 years.
33-34	15 years.
35-36	14 years.
37-38	13 years.
39-40	12 years.
41-42	11 years.
43-44	10 years.
45-46	9 years.
47-48	8 years.
49-50	7 years.
51-52	6 years.
53-54	5 years.
55-56	4 years.
57-58	3 years.
59-60	2 years.

The one who absorbs this stone will become twice as fast, in every aspect, thus gaining two turns in one.

This device absorbs into a persons being. So the 05% chance that other items have, which double a persons speed, to slay a character do not apply to this stone's use.

The initial absorption of the stone is the only chance.

After absorbing the Zoom Stone, for a character to speed up, becoming x2 zoomed, a hostile, or threatening, situation must present itself. The person which has absorbed the stone (and managed to survive) will automatically Zoom if trouble presents itself.

A person will only be zoomed in battle and life threatening, urgent, situations.

If a person dies and is brought back to life, the Zoom effect will be lost.

**Hand movement:** None.

**Healing:** None.

**History:** Unknown. It is suspected that the Jahtha created this powerful Enchanted Item.

**Immunities:** Animated, Dead, Enchanted, and Undead creatures are not effected by the stones power, nor can they use it (nothing will happen).

**Invoke time:** None.

**Maximum adjustment:** None.

**Notes:** None.

**Preparation:** Must place stone against the forehead and speak the "Command word".

**Range:** Holder of Zoom Stone.

**Resting time:** None.

**Special:** None.

**Susceptibilities:** None.

**Value:** 13,000 White-gold.