

Axe, Chopping

Area of Effect: As the normal range of a weapon.

Avoidance-roll: None

Charges: Permanent ability.

Command word(s): None.

Damage: Maximum Strike (+30 over what is needed to strike an opponent) = x5 damage.

Duration: Permanent

Effect time: Not applicable.

Explanation: This is of the most deadly weapons. When a Maximum Strike occurs, this axe will rip through a target, causing x5 the normal damage. See: “Maximum Strike” in the Basic Rules Book for rulings on Maximum Strike.

Hand movement: None.

Healing: None.

History: Unknown

Immunities: None.

Invoke time: Not applicable.

Maximum adjustment: Not applicable.

Notes: None.

Preparation: None

Range: As the normal range of a weapon.

Resting time: None

Special: None.

Susceptibilities: None.

Value: Axe value + 750 W.G. per Rank + 100,000 W.G.