

Species, Breed: Tyrannosaurus Rex

Type: Dinosaur

Class: Reptile.

Align: Basic instinct creature.

Gender: 01-50: Female, 51-00: Male.

Level: 31 + 1-D30

Number encountered: 1 or 2. Roll 1-D100: 01-95 = 1, 96-00 = 2 (mates).

Experience points: 210 x level.

Characteristics

Awareness: 40

Charisma: Not applicable.

Constitution: 70

Coordination: 30

Dexterity: 20

Intelligence: 3

Mental-strength: 40

Strength: 190

Wisdom: 3

Movement:

Flying: Can't

Grounded: 18

Swimming: Can't

Luck: 200

Oxygen-points: 120

Blood-points: 120

Attack descriptions

Bite: 1

Damage: 1-D100 x2

Range: 3 spaces (15')

Attack type: Sharp.

or:

Tail Strike: 1

Damage: 1-D100 in 1-D4 areas.

Range: 3 spaces (15')

Attack type: Blunt.

or:

Stomps: 2

Damage: 1-D100 x3 in 1-D4 areas.

Attack type: Blunt.

Defense: 60

Offense: 20

Damage-Points: Roll 7-D12 +34 x level.

Treasure

None

Annihilation Strike?:No.

Description: Height: 19', Length: 46', Weight: 8,500 Lbs., Skin color: Dark-Gray, Skin texture, Rough and Course, Eye color: Black (with yellow retina), Eye shape: Large, oval, Posture: Biped.

Dislikes: Fire and Cold.

Disposition: Constantly this great creature is on the alert. Whether scavenging, or preying upon an unwary victim, this creature hunts; it must, to sustain it's massive body with nourishment.

Fears: None.

Habitat: Prehistoric

Immunities: None.

Life-span: 140 years.

Likes: Fresh meat.

Needs: Unknown.

Note: His teeth are as ivory, and are valuable if carved into certain items of decoration, or for primitive weapons. The price is always negotiable.

Special Abilities: None.

Special Defenses: Because the T-Rex has an extremely thick skull it has a Mental and Magical-Resistance of 91% against mind and mood altering spells.

Special Offenses: None.

Susceptibilities: None.

Weapon susceptibility: Rank-0 (or better) weapon to harm.