

Keeper of the Blade (Ability)

This ability grants added damage to each successful weapon strike.

This ability can be purchased multiple times.

Modification Point cost: 15

Ability-points to invoke: + 1-D6 damage: 3, + 2-D6 damage: 6, + 3-D6 damage: 9, + 4-D6 damage: 12

Area of Effect: Weapon wielded (if two weapons are being wielded, the "Ability-points to invoke" will double).

Avoidance-roll: Yes: Avoid vs. "Mental-strength" to preform this ability.

Damage: + 1-D6, 2-D6, 3-D6, or 4-D6 damage added to each weapon strike, depending on level of ability.

Duration: 1 turn (5 seconds) per level advanced after gaining this ability.

Effect time: Instant.

Explanation: This ability grants the added damage of +1-D6 to each successful strike for the "Duration:".

Hand movement: None.

Healing: Not applicable.

Immunities: Not applicable.

Invoke time: Instant.

Maximum adjustment: 4-D6

Notes: None.

Range: Self only.

Resting time: Not applicable.

Special: None.

Susceptibilities: Not applicable.

Value: Scroll: 50,000 white-gold