

# Acid Hand (Spell)

Causes caster's hand to become acidic, burning what it touches.

Modification Point cost: 8

Area of Effect: Touch.

Avoidance-roll: None.

Casting time: 1 turn (5 seconds)

Damage: 2-7 (1-D6 +1) per 2 levels of the caster.

Duration: 1 turn (5 seconds) per level of the caster.

Effect time: Instant.

Explanation: This spell will cause the caster's hand to burn what it touches as if with acid damage. The caster's hand must remain in contact with something in order to continue burning it.

Hand movement: One hand.

Healing: None. But acid creatures will be healed instead of damaged by this spell.

Immunities: None.

Maximum adjustment: None.

Notes: None.

Range: Touch.

Resting time: None.

Special: None.

Spell Preparation: None.

Spell-points to cast: 4

Susceptibilities: This spell will cause x2 damage vs. Amphibian creatures.

Value: Scroll: 6,000 white-gold / Spell-rune: 60 white-gold