

Courage (Ability)

The Argonaught will have resistance to fear influences.

Modification Point cost: 2

Ability-points to invoke: Passive ability that will exact 2 ability points if it works.

Area of Effect: Self only.

Avoidance-roll: None.

Damage: Not applicable.

Duration: Permanent

Effect time: Permanent

Explanation: Argonaught will have a 25% chance of being immune to fear for 2-D4 turns when afflicted by fear ability or spells.

Hand movement: None.

Healing: Not applicable.

Immunities: Not applicable.

Invoke time: Passive ability that is always in effect.

Maximum adjustment: 25% If and when a greater resistance to fear ability or spell has been learned, merely discard this one from then on.

Notes: None.

Range: Argonaught only.

Resting time: None.

Special: None.

Susceptibilities: Not applicable.

Value: Scroll: 2,000 white-gold