

Species, Breed: Bee, Lytis

Type: Not applicable.

Class: Insect (Enchanted)

Align: Not applicable. Basic instinct creature.

Gender: %Roll: 01-50 = Female, 51-00 = Male

Level: 20 + 1-D20

Number encountered: 2-D4

Experience points: 80 x level.

Characteristics

Awareness: 70

Charisma: Not applicable.

Constitution: 40

Coordination: 40

Dexterity: 30

Intelligence: 4

Mental-strength: 28

Strength: 18

Wisdom: 3

Movement:

Flying: 42

Grounded: 14

Swimming: Can't

Luck: None

Oxygen-points: 84

Blood-points: 120

Attack descriptions

Sting: 2

Damage: 1-D12 x5

Range: 1 space (5')

Attack type: Sharp

Special: Poison sting (the poison from a Lytis Bee will continue to damage its target for 3-D12 turns (each turn 1-D6 more point of poison damage will be taken to all areas of the body x the number of stings sustained). See: "Special offenses".

Defense: 40 / 70 if 32nd + level

Offense: 30 / 60 if 32nd + level

Damage-Points: Roll 3-D12 x level.

Treasure: %Roll needed to have money and treasure:

Copper: None.

Bronze: None.

Silver: None.

Electrum: None.

White-gold: None.

Yellow-gold: None.

Black-gold: None.

Treasure item(s):

Common: None.

UnCommon: None.

Rare: 70+ to have 1-D4

Legendary: None.

Note:

Any treasure found will be found at the bees hive on fallen creatures.

Description:

Annihilation Strike?: None.

Description: This been appears to be a spider wasp, yet silver in color.

Eye color: Silver.

Eye shape: Medium sized and slanted.

Height: 2'-0"

Length: 8'-0"

Skin color: Silver.

Skin texture: Smooth hard.

Posture: As a bee.

Weight: 80 lbs.

Wing contour: Membrane.

Wingspan: 7'-0"

Dislikes: Unknown.

Disposition: This creature is a roamer, always seeking for prey. After killing its prey, the Lytis Bee will eat it to the bone and then move on.

Fears: Unknown.

Habitat: Enchanted Forest

Immunities: None.

Life-span: 4 ages (4,000 years).

Likes: Collecting treasure and hunting.

Needs: None.

Note: None.

Special Abilities: Night-vision: As the Psychic spell.

Special Defenses: None.

Special Offenses: Swarm: For each Lytis Bee above one attacking the same target, there will be a +3 to it's offense.

Susceptibilities: None.

Weapon susceptibility: Rank-3 (or better) magical weapon to harm.