

# Enchanted Items, Explanation of: Amulet, Reduction

Area of Effect: Wearer only.

Avoidance-roll: None.

Charges: 1-6 (roll 1 D-6).

Command word(s): None.

Damage: None.

Duration: Permanent while wearing (when the amulet protects its wearer from damaging, 1 charge will be expended).

Effect time: 3 turns.

Explanation: When the Reduction Amulet is put on, roll on Chart #1 see what protections it will aid its wearer with:

## Chart #1

<u>%Roll</u>	<u>Reduction Amulet's Protections</u>	<u>Value of amulet per charge</u>
01-70	Mental-protection.	1,000 W.G.
71-90	Mental and Physical protection.	2,000 W.G.
91-00	Mental, Physical and Spiritual protection.	3,000 W.G.

Now roll on Chart #2 to see how much protection this amulet gives:

## Chart #2

<u>%Roll</u>	<u>Reduction Amulet's Protections</u>	<u>Value increase of amulet per charge</u>
01-60	5% 96+ roll to turn away attack damage completely.	1,000 W.G.
61-86	10% 91+ roll to turn away attack damage completely.	2,000 W.G.
87-94	20% 81+ roll to turn away attack damage completely.	4,000 W.G.
95-98	40% 61+ roll to turn away attack damage completely.	8,000 W.G.
99-00	60% 41+ roll to turn away attack damage completely.	12,000 W.G.

Hand movement: None.

Healing: None.

History: Unknown. But it is suspected that the Kithillian Elves devised this glorious item.

Immunities: Gaseous, Mind and Spirit creatures cannot use this item.

Invoke time: Not applicable.

Maximum adjustment: None.

Notes: None.

Preparation: Must wear amulet either against the skin or over outer armor, it does not matter.

Range: Wearer only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: The necklace is considered as an O.V.I. (other valuable item). Also, under "Explanation", see: "Value of amulet per charge", and, "Value increase of amulet per charge" (to the right of chart #1 and #2 will be cumulative values. Add them together to know the value of this item per charge.