

# Enchanted Armor, (Barding): Dragonspine

Area of Effect: Steed wearing barding only.

Avoidance-roll: None.

Charges: Permanent ability in effect at all times while wearing.

Command word(s): None.

Damage: Attacker will take 3-30 damage in 1-4 (roll 1 D-4) areas of the body.

Duration: Permanent while wearing.

Effect time: Instant.

Explanation: A creature that attacks the horse wearing Dragonspine Barding will take return damage if successfully hit. See: “Damage:” for details.

The appearance of this armor is rather unsettling as many hundreds of thorns adorn it’s flame-red surface.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Only horses can be equipped with Defiance Barding.

Invoke time: Not applicable.

Maximum adjustment: None.

Notes: None.

Preparation: Must be wearing barding.

Range: Steed wearing barding only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 95,000 + 1,000 W.G. per class + value of barding type.