

Druid Abilities / Spells:

Roll on Chart #A:

Chart #A

%Roll: Type of abilities / spells:

01-50: Seeker level abilities / spells (Roll on Chart #B)

51-00: Adventurer level abilities / spells (Roll on Chart #C)

Chart #B

%Roll: Seeker level abilities / spells:

01-50: Cub

51-00: Green Silk

Chart #C

%Roll: Adventurer level abilities / spells:

01-07: Animal Ally
08-14: Animal Apathy
15-21: Animal Bind
22-28: Aimal Empathy
29-34: Animal Harmony
35-40: Animal Trust
41-46: Animated Tree
47-52: Armor of Natur
53-58: Blade of Natur
59-64: Entangle
65-70: Familiar
71-76: Green Wisps
77-82: Monster Apathy
83-88: Monster Harmony
89-94: Monster Ally
95-00: Monster Empathy

Druid Spell List:

<u>%Roll</u>	<u>Level #1</u>
01-04	? Animal Trust
05-08	? Color Scent
09-12	? Compass
13-16	? Cobwebs
17-20	? Druid's Mist
21-24	? Druid's Warning Sign
25-27	? Dust Coil
28-30	? Feel-Sight
31-33	? Flurry
34-36	? Foretell Weather
37-39	? Green Haze
40-42	? Grandfather
43-45	? Insect Globe
46-48	? Leech
49	? Living Armor
50-52	? Myst
53-55	? Nazzure Element
56-58	? Night Vision
59-61	? Palm of light
62-64	? Reflection
65-67	? Reveal Plant Type
68-70	? Rooted Staff
71-73	? Scroll-Link
74-76	? Snake Bite
77-79	? Sting
80-82	? Swarm
83-85	? Taste Spell
86-88	? Tree Sanctuary
89-91	? UpGrowth
92-94	? Vine Control
95-97	? Wild Initiation
98-00	? Wind Strike

<u>%Roll</u>	<u>Level #2</u>
01-05	? Drowsiness
06-10	? Druids' Eye
11-17	? Dust Cloud
18-22	? Elven Walk
23-27	? Ice Plate
28-32	? Level Soil
33-38	? Locate Intruders
39-48	? Reduce Fever
49-58	? Repel Undeads
59-67	? Sap
68-76	? Scrub Food
77-83	? Shift
84-92	? Sooth
93-00	? Sticky Foot

<u>%Roll</u>	<u>Level #3</u>
01-05	? Autumns Cloak
06-10	? Chameleon
11-15	? Communication
16-20	? Druid's Myst
21-25	? Druid's Web
26-35	? Elven-Stride
36-40	? Link
41-50	? Messenger
51-55	? Numb Pain
56-60	? Relieve Infection
61-65	? Repel Insect
66-70	? Root Snare
71-75	? Shadow Blend
76-80	? Sound infiltration
81-85	? Thorn Armor
86-90	? Tunnel Under-Brush
91-95	? Water-Pull
96-00	? Weather Shield

<u>%Roll</u>	<u>Level #4</u>
01-05	? Brambles and Briars
06-10	? Canopy
11-15	? Druid's Call
16-20	? Entangle
21-30	? Fog Cloud
31-40	? Forest-Floor Mist
41-50	? Freeze Wind
51-60	? Lessen Exhaustion
61-70	? Plant Fiend
71-75	? Purification
76-80	? Shadowscape
81-90	? Stick-Earth
91-95	? Stop Bleeding
96-00	? Strathe

<u>%Roll</u>	<u>Level #5</u>
01-10	? Antidote
11-20	? Draught of Sleep
21-30	? Dust Storm
31-40	? Gaze Reflection
41-50	? Heal Plant
51-55	? Herb Site
56-60	? Hive Armor
61-70	? Night Sounds
71-75	? Shadow Play
76-80	? Snare
81-90	? Supplication
91-95	? Weather-Call
96-00	? Wind

<u>%Roll</u>	<u>Level #6</u>
01-05	? Bark Armor
06-10	? Chameleon-Shift
11-20	? Channel
21-25	? Druid's Essence
26-30	? Druid's Sight
31-40	? Haze
41-50	? Relieve Sickness
51-60	? Speed-Healing
61	? Twilight Mysticism
62-70	? Tree Walk
71-80	? Vapor
81-90	? Veil of Nature
91-00	? Whispered Breath

<u>%Roll</u>	<u>Level #7</u>
01-05	? Aqua Plate
06-10	? Aqua Scales
11-15	? Armor of Natur
16-20	? Besiege
21-25	? Blade of Natur
26-30	? Brilliance
31-35	? Delay Portcullis
36-40	? Force of Nature
41-45	? Green Light
46-50	? Green-Wisps
51-55	? Healing
56-60	? Landstride
61-65	? Maze
66	? Nature Premonition
67	? Nature Sleep
68-71	? Palm of Warning
72-76	? Poison
77-81	? Scroll
82-86	? Shield of Natur
87-91	? Shadow Stalker
92	? Summon "The Great Druid"
93-00	? Ulmer-Vision

<u>%Roll</u>	<u>Level #8</u>
01-10	? Consciousness
11-20	? Darkness
21-26	? Druids' Mark
27-34	? Fear
35-40	? Green Breath
41-45	? Lessen Shock
46-50	? Light
51-55	? Mass Weather Shield
56-60	? Nature Shield
61-65	? Relieve Exhaustion
66-70	? Relieve Swelling
71-75	? Shadow Mass
76-80	? Slither
81-85	? Stop Fear
86-90	? Stormcast
91-95	? Transfer Scroll
96-00	? Wind Armor

<u>%Roll</u>	<u>Level #9</u>
01-04	? Animal Bind
05-08	? Animated Tree
09-12	? Blind
13-15	? Blood Light
16-20	? Druids' Keep
21-25	? Earthen Armor
26-33	? Escape
34-40	? Flux
41-50	? Guardian Plant
51-55	? Lesser Caged
56-60	? Lights of Revealing
61-70	? Monster Trust
71-80	? Relieve Blindness
81-90	? Secret
91-95	? Tree Catapult
96-00	? Weather-Control

<u>%Roll</u>	<u>Level #10</u>
01-05	? Cocoon
06-10	? Frost-Bitten
11-20	? Lock/Unlock Spell
21-30	? Mend Wood
31-40	? Minor Familiar
41-50	? Relieve Sickness
51-60	? Reveal
61-70	? Rune-Make
71-80	? Shenonian Battle Thicket
81-85	? Stone Armor
86-90	? Summon Fairy
91-95	? Thunder Clap
96-00	? Tunnel Forest

<u>%Roll</u>	<u>Level #11</u>
01-05	? Druids' Ring
06-10	? Heralds' Eye
11-15	? Palms of Acid
16-20	? Palms of Electricity
21-30	? Palms of Fire
31-40	? Palms of Frost
41-60	? Relieve Shock
61-80	? Remove Scar
81-90	? Temperature Flux
91-00	? Transfer Rune

<u>%Roll</u>	<u>Level #12</u>
01-15	? Chameleon Clear
16-30	? Containment
31-45	? Druid's Command
46-60	? Guardian Tree
61-70	? Level Rock
71-80	? Silverleighen Dagger
81-00	? Treescape

<u>%Roll</u>	<u>Level #13</u>
01-10	? Aqua Sphere
11-20	? Barrier
21-30	? Reflect Weapon
31-40	? Repel Death
41-50	? Repulsiveness
51-60	? Solid Water
61-70	? Strangling Branches
71-85	? Tomb of Roots
86-00	? Weather-Master

<u>%Roll</u>	<u>Level #14</u>
01-10	? Cloud Walk
11-20	? Confusion
21-30	? Druids' Slumber
31-35	? Earth Tap
36-40	? Expel Magic
41-50	? Ground Swallow
51-60	? Level Water
61-70	? Mud Sphere
71-80	? Power
81-00	? Release

<u>%Roll</u>	<u>Level #15</u>
01-10	? Anti-Magic
11-20	? Greater Caged
21-40	? Heal Broken Bone
41-65	? Heal Severed Tendon
66-80	? Seal Portcullis
81-90	? Silence Radius
91-00	? Krakkin-Steel Spider Web

<u>%Roll</u>	<u>Level #16</u>
01-20	? Draught of Unconsciousness
21-60	? Expel Nature
61-79	? Heal Tree
80	? Nature Precognition
81-90	? Nature Slumber
91-00	? Spell Resistance

<u>%Roll</u>	<u>Level #17</u>
01-15	? Arial Sphere
16-30	? Delayed Spell
31-50	? Hit-Spell
51-90	? Miss-Spell
91-00	? Skeleton Spider Web

<u>%Roll</u>	<u>Level #18</u>
01-15	? Herb Growth
16-30	? Magica
31-45	? Monster Bind
46-60	? Vaporize Liquid
61-75	? Vision
76-90	? Water Table
91-00	? Wind Walk

<u>%Roll</u>	<u>Level #19</u>
01-10	? Admontanium-Steel Spider Web
11-35	? Anti-Poison Spell
36-50	? Heal Cartilage
51-60	? One With Nature
61-70	? Palms of Stunning
71-85	? Summon
86-00	? Tunnel Forest

<u>%Roll</u>	<u>Level #20</u>
01-20	? Battle-Bless
21-30	? Dispatch Part
31-35	? Projected Transformation
36-50	? Relieve Disease
51-55	? Summon "The Great Tree"
56-60	? Summon "The Great Pegasus"
61-65	? Summon "The Great Unicorn"
66-70	? Summon "The Great Wolf"
71-00	? Transfer Pain

<u>%Roll</u>	<u>Level #21</u>
01-30	? Battle Curse
31-40	? Krank-Steel Spider Web
41-70	? Restore Part
71-00	? Rot

<u>%Roll</u>	<u>Level #22</u>
01-25	? Absorption
26-60	? Earth Energy
61-80	? Protection Spell
81-00	? Silverleighen Shatterball

<u>%Roll</u>	<u>Level #23</u>
01-45	? Expel Creature
46-89	? Herb Creation
90-00	? Starr-Steel Spider Web

<u>%Roll</u>	<u>Level #24</u>
01-40	? Changelings
41-90	? Minor Aging
91-00	? Spell Protection

<u>%Roll</u>	<u>Level #25</u>
01-25	? Altered Projection
26-50	? Earthen Sphere
51-75	? Eyes of Observation
76-00	? Temperature Control

<u>%Roll</u>	<u>Level #26</u>
01-40	? Call
41-60	? Falling Glory
61-00	? Mystical-Steel Spider Web

<u>%Roll</u>	<u>Level #27</u>
01-40	? Animated Nature
41-42	? Minor Youth
43-00	? Regenerative Healing

<u>%Roll</u>	<u>Level #28</u>
01-33	? Fantasian
34-66	? Guardian Forest
67-00	? Slippery Forest

<u>%Roll</u>	<u>Level #29</u>
01-40	? Chameleon Master
41-00	? Create Healing Potion

<u>%Roll</u>	<u>Level #30</u>
01-25	? Banish
26-50	? Bernard's Spheres of Abyss
51-75	? Granite Sphere
76-00	? Palms of Death

<u>%Roll</u>	<u>Level #31</u>
01-10	? Angelic Servant
11-20	? Battle Master
21-30	? Crystal Sphere
31-40	? Fear of Shalsa
41-50	? Forest Servant
51-60	? Knowledge
61-70	? Palms of Death / Life
71-75	? Skirmish
76-85	? Unicorn-Make
86-00	? Written Magic