

# Potions, Explanation of: Truth Serum

Area of Effect: Imbiber only.

Avoidance-roll: Yes: Vs. “Mental Attack” (Per question asked).

Doses: 1-4 (roll 1-D4).

Damage: None.

Duration: 60 turns (5 minutes).

Effect time: 3 turns.

Explanation: When a character is given a dose of this potion, whether it is poured into a drink, added to food, or merely swallowed from the bottle, he or she can then be asked a question. If asked a question while under the influence of this potion, a person must successfully make his or her avoidance roll Vs. “Mental Attack”, or give a truthful answer to the questioner.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Animated, Dead, Organic, and Undead creatures are not effected by this potion.

Invoke time: None.

Liquid color: Clear.

Liquid texture: Water-like.

Liquid taste: None.

Liquid smell: None.

Maximum adjustment: None.

Notes: None.

Preparation: The interrogated must drink one dose of this potion.

Range: Imbiber only.

Resting time: None.

Special: None.

Susceptibilities: If a person is under the influence of alcohol or a narcotic, whether natural or man-made, there will be only one-half the chance to avoid the effects of this potion.

Value: 150 White-gold per dose