

Species, Breed: Jaguania Boar Worm

Type: Not applicable.

Class: Insect (Monster).

Align: Basic instinct creature.

Gender: 01-50: Female, 51-00: Male.

Level: 1-D30 +1

Number encountered: 1-D4

Experience points: 35 x level.

Characteristics:

Awareness: 29

Charisma: Not applicable.

Constitution: 60

Coordination: 20

Dexterity: 30

Intelligence: 1

Mental-strength: 28

Strength: 100

Wisdom: 1

Movement:

Grounded: 12

Swimming: 4

Underground:

Soft-packed soil or sand:	1 space per turn (5').
Hard-packed soil or clay:	1/5 space per turn (1 foot).
Softer rock:	1 space (5') per 24 hours.
Hard rock:	1 space (5') per 48 hours.
Minerals (all)	1 space (5') per 72 hours.
Metals, Gage-steel:	1 space (5') per 72 hours.
" ", Shank-steel:	1 space (5') per 144 hours.
" ", Krakkin-steel:	1 space (5') per 288 hours.

Luck: 0

Oxygen-points: 84

Blood-points: 180

Attack descriptions:

Bites: 2

Damage: 1-D12 x6

Range: 2 spaces (10')

Attack type: Sharp.

Defense: 20

Offense: 30

Damage-Points: Roll 3-D20 +16 x level.

Treasure: % Roll needed to have money and treasure:

Gems: 71+ to have 1-D12 x 3

Note: All treasure found will be within the worm.

Description:

Annihilation Strike?: No.

Description: This creature appears to be a massive worm-like creature with a very strong exo-skeletal plating.

Eye color: Black.

Eye shape: Tiny-sized and round.

Height: 3'-0" This is how thick this creature is.

Length: 20'-0"

Shell color: Black.

Shell texture: Highly rugged exo-skeletal plating.

Posture: Worm.

Weight: 2,000 lbs.

Dislikes: This creature will not eat anything but metals and minerals.

If it bites a creature wearing armor, drawing blood, the Jaguania Boar Worm will discontinue the attack (unless attacked).

Disposition: The nest of the Jaguania Boar is known as a "Brood". The Jaguania Boar is a seclusive, rather thick-headed insect. If this creature feels vibrations, it will be drawn to it; this is just its nature. Armors that have a chance to turn a weapon will not turn the bite of the Jaguania Boar Worm due to its nature to boar through and eat metals).

These creatures roam the undergrounds of many regions, excavating earth, rock and ore in search of nourishment, building and maintaining extensive tunnel systems in the process.

If these tunnels are found, there will be a 10% chance of a structure, whether man-made, or natural, being discovered every league of tunnel explored. There will be 3-D20 +8 leagues of tunnel found the chance of locating an entrance to the following settings:

%Roll: Settings:

01-20: Cave

21-40: Crypt

41-60: Dungeon

61-80: Labyrinth

81-00: Tomb

Fears: None.

Habitat: This creature can be found in many regions.

Immunities: Fear and Poison (all types).

Life-span: 300 years.

Likes: Minerals and ores. This creature can smell minerals and ore at impressive ranges at times. It has an insatiable appetite for metals; a sweet-tooth, on might say. These creatures have a fancy for gems, yet cannot digest such materials (even though they eat them eagerly).

Needs: Basic needs of life (food, water, shelter, etc.).

Note: None.

Special Abilities: Night-Vision: As the Psychic's spell.

Special Defenses: Damage-Reduction: 12 against all forms of attack.

Special Offenses: None.

Susceptibilities: Light hurts the Jaguania Boar Worm's eyes badly. They are 100% blind in the light, causing them to flee back to the safety and comfort of their habitat of darkness.

Weapon susceptibility: Rank-0 (non-magical) weapon to harm.