

# Species, Breed: Wolverine, Giant

Type: Not applicable.

Class: Monster (Mammal)

Align: Basic instinct creature.

Gender: 01-50: Female, 51-00: Male

Level: 22 + 1-D10

Number encountered: 1

Experience points: 100 x level

## Characteristics:

Awareness: 35

Charisma: Not applicable.

Constitution: 50

Coordination: 45

Dexterity: 45

Intelligence: 4

Mental-strength: 40

Strength: 56

Wisdom: 4

## Movement:

Flying: Can't

Grounded: 27

Swimming: 9

Luck: 0

Oxygen-points: 120

Blood-points: 150

### Attack descriptions:

Bites: 3

Damage: 1-D12 x9

Range: 1 space (5')

Attack type: Sharp

Defense: 45 / 75 if 32<sup>nd</sup> + level

Offense: 40 / 75 if 32<sup>nd</sup> + level

Damage-Points: Roll 3-D20 +7 x level.

Treasure: %Roll needed to have money and treasure:

None.

# Description:

Annihilation Strike?: Yes.

Description: This creature appears to be huge a cross between a cat and a wolf. This creature has a thick coat of fur which protects it from the cold.

Eye color: Black.

Eye shape: Medium-sized and oval.

Fur color: Brown-black.

Fur texture: Thick and course.

Height: 3'-4"

Length: 6'-8"

Posture: Quadruped (like an animal with four feet).

Weight: 300 lbs.

**Dislikes:** Every creature that nears it. Fire.

**Disposition:** This creature has more of an uneven temperament as its cousin, the common wolverine. It is quick to anger and fight.

**Fears:** Fire.

**Habitat:** Forests (Dark and Dense), Mountains (Forested).

**Immunities:** None.

**Life-span:** 175 years.

**Likes:** Unknown.

**Needs:** Basic needs of life (food, water, shelter, etc.).

**Note:** None.

**Special Abilities: Tracking:** This creature has a 90% chance to pick up and follow a track, following it at  $\frac{1}{2}$  its normal rate of movement. The scent of a track can be followed for 1-D12 hours. At the end of 1-D12 hours, another successful "Tracking" check must be successful in order to continue following the trail in the correct direction in the same manner and time frame.

Special Defenses: None.

**Special Offenses:** None.

**Susceptibilities:** Unknown.

**Weapon susceptibility:** Rank-0 (or better) weapon to harm.