

Hammer, Draxxen

Area of Effect: As the normal range of a weapon.

Avoidance-roll: None.

Charges: Permanent ability.

Command word(s): None.

Damage: x2 damage always.

Duration: Permanent.

Effect time: Not applicable.

Explanation: This hammer will always cause x2 the normal damage which the wielder can inflict, thus aiding its wielder immensely in battle.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: Not applicable.

Maximum adjustment: Not applicable.

Notes: None

Preparation: None.

Range: As the normal range of a weapon.

Resting time: None.

Special: Not applicable.

Susceptibilities: None.

Value: Hammer value + 750 W.G. per Rank + 50,000 W.G.