

Lance, Banishing

Area of Effect: Creature that the Lance of Banishing strikes.

Avoidance-roll: Yes: Vs. “Faith” (but targeted must be struck in the flesh).

Charges: Permanent ability, usable 1 time / fortnight (14 days).

Command word(s): None.

Damage: As normal weapon. See: Lance in the Weapons Book.

Duration: 100 years.

Effect time: Instant.

Explanation: Upon being struck in the flesh, a foe must make a successful avoidance-roll Vs. “Faith” or be banished from the Earthen Plane. Roll a random region to where a creature will be sent to. (it will not be the same region the creature is banished from).

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Animated, Gaseous, Intangible creatures are not effected by the power of this weapon.

Invoke time: Instant.

Maximum adjustment: None.

Notes: None.

Preparation: Wielder must be holding Lance of Banishing.

Range: Creature that the Lance of Banishing strikes.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: Lance value + 750 W.G. per Rank + 100,000 W.G.