

Potions, Explanation of: Plant Upgrowth

Area of Effect: Plant only.

Avoidance-roll: None for non-animated plant life -- Yes: Vs. “Magic Item” for Organic creatures.

Doses: 1-6 (roll 1-D6).

Damage: None.

Duration: 72 hours.

Effect time: Instant.

Explanation: This potion will increase the size of a plant, thus increasing it’s damage-points, attack damage (whether defensive thorns or offensive attacks), etc. Basically this potion will cause the plant effected to become x2 to x11 stronger, larger, etc.

Roll on the following chart to find out the power of this potion:

<u>%Roll</u>	<u>Power of Upgrowth Potion:</u>	<u>Value per dose</u>
01-10	x2	25 W.G.
11-20	x3	50 W.G.
21-30	x4	75 W.G.
31-40	x5	100 W.G.
41-50	x6	125 W.G.
51-60	x7	150 W.G.
61-70	x8	175 W.G.
71-80	x9	200 W.G.
81-90	x10	225 W.G.
91-00	x11	250 W.G.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Only plants can be effected by this potion.

Invoke time: None.

Liquid color: Silver.

Liquid texture: A little thicker than water and a bit slimy.

Liquid taste: Bitter.

Liquid smell: Like freshly cut grass.

Maximum adjustment: None.

Notes: None.

Preparation: Pour the Plant Upgrowth potion on the plant.

Range: Plant only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: See: “Explanation”.