

Shield type:

Shield, Large, Mystical-Steel

Coordination Adjustment:

-10

Damage Reduction:

12 + 8-D8

Dexterity Adjustment:

-10

Movement Adjustment:

-3

Note:

Magic-Resistance: 60%

Special Abilities:

Type of attacks: %Roll needed to turn:

Acid: 41+

Blunt-edged: 29+

Cold: Cannot turn Cold.

Electricity: Maximum strike (highest damage of three rolls)

Fire: Maximum strike (highest damage of three rolls)

Needle: 01+

Sharp-edged: 27+

Value:

Shield types: Value:

Large, Mystical-Steel: 247,808 white-gold