

Necromancer Abilities / Spells:

Roll on Chart #A:

Chart #A

%Roll: Type of abilities / spells:

01-50: Seeker level abilities / spells (Roll on Chart #B)

51-00: Adventurer level abilities / spells (Roll on Chart #C)

Chart #B

%Roll: Seeker level abilities / spells:

01-50: Bones

51-00: Revoke Holy Fear

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Necromancer spells

<u>%Roll</u>	<u>Level #1</u>	
01-10	?	Cold-Light
11-20	?	Dead Sense
21-30	?	Golithic Sting
31-40	?	Minor Familiar
41-50	?	Mouth of the Maggot
51-60	?	Pit
61-70	?	Scroll-Link
71-80	?	Shard
81-90	?	Skull-Strike
91-00	?	Stain

<u>%Roll</u>	<u>Level #2</u>	
01-13	?	Dargul's Bat
14-26	?	Dead Laughter
27-39	?	Feel for the Dead
40-52	?	Golithic Leech
53-64	?	Golithic Lure
65-76	?	Jaws of Vice
65-76	?	Parasite
77-88	?	Shriek
89-00	?	Vapor

<u>%Roll</u>	<u>Level #3</u>	
01-13	?	Daggoth
14-26	?	Dargul's Shadow
27-39	?	Dark-Light
40-52	?	Endure Bone
53-64	?	Gothic Thorns
65-76	?	Moan
77-88	?	Spirit Bind
89-00	?	Undead Shield

<u>%Roll</u>	<u>Level #4</u>	
01-20	?	Bone-Strike
21-40	?	Dance of Natulu
41-60	?	Dathul's Draught
61-80	?	Gothic Bolt
81-00	?	Undead Healing

<u>%Roll</u>	<u>Level #5</u>	
01-17	?	Animosity
18-34	?	Black-Light
35-51	?	Blackened
52-68	?	Gothic Slave
69-84	?	Scarab
85-00	?	Spiders Breath

<u>%Roll</u>	<u>Level #6</u>	
01-17	?	Black-Breath
18-34	?	Dark Glance
35-51	?	Dead Attraction
52-68	?	Goar
69-84	?	Gothic Moan
85-00	?	Gothic Spore

<u>%Roll</u>	<u>Level #7</u>	
01-15	?	Arc
16-30	?	Blood-Rune
31-44	?	Flesh-Rune
45-59	?	Gothic Madness
60-73	?	Summoning
74-87	?	Vapor-Rune
88-00	?	Wail

<u>%Roll</u>	<u>Level #8</u>	
01-20	?	Gothic Throe
21-40	?	Sentimental Dead
41-60	?	Shadow Bane
61-80	?	Undead Touch-Resistance
81-00	?	Unhallowed Light
		Causes Necromancer to become 1-10 Pts. stronger, 90% Stun-Resistant and 25% Drain-Resistant.

<u>%Roll</u>	<u>Level #9</u>	
01-20	?	Dance of Summons
21-40	?	Dead Sigh
41-60	?	Gothic Shock
61-80	?	Message of the Dead
81-00	?	Minions of Chaos

<u>%Roll</u>	<u>Level #10</u>	
01-20	?	Fear of the Dead
21-40	?	Forked Tongue
41-60	?	Gothic Shadow
61-80	?	Power
81-00	?	Rune-Make

<u>%Roll</u>	<u>Level #11</u>	
01-20	?	Darkened
21-40	?	Destroying Angel
41-60	?	Gothur's Breath
61-80	?	Restless
81-00	?	Talon

<u>%Roll</u>	<u>Level #12</u>	
01-20	?	Dead Mask
21-40	?	Golthic Ruin
41-60	?	Hope for the Dead
61-80	?	Ruins Necromancer avoid Vs. “Faith” successfully and you will know if ruins are inhabited by Undead.
81-00	?	Tainted

<u>%Roll</u>	<u>Level #13</u>		
01-20	?	Dead Rune	
21-40	?	Golithic Separation	Causes lesser undead (1st. to 6th level) to be temporarily cloned to fight the other with.
41-60	?	Heavy	
61-80	?	Oppression	
81-00	?	Symbol of Arkata	Causes Undead to turn away and begone.

<u>%Roll</u>	<u>Level #14</u>	
01-20	?	Dead Slumber
21-40	?	Golithic Armor
41-60	?	Golithic Peace Will cause undead to not attack for 2-7 turns (roll 1 D-6 +1 (undead can only defend)).
61-80	?	Golithic Weapon
81-00	?	Symbol of Hate Undeads, when passing within A.O.E., Undeads will become agitated, gaining +1 attack.

%Roll

Level #15

01-25	?	Dead-Spore
26-50	?	Golithic Enmity
51-75	?	Gothin
76-00	?	Orgoth's Puppet

Slain Undead can be raised to fight for 2-12 turns (roll 2 D-6). If slain again, Orgoth's Puppet cannot be used again.

<u>%Roll</u>	<u>Level #16</u>	
01-25	?	Golithic Summoning
26-50	?	Gorrin's Death Gate
51-75	?	Seal Undead Summons
76-00	?	Undead Memory

<u>%Roll</u>	<u>Level #17</u>	
01-25	?	Assemble
26-50	?	Dark Thoughts
51-75	?	Golithic Shape
76-00	?	Gothkin

<u>%Roll</u>	<u>Level #18</u>	
01-25	?	Black Breath
26-50	?	Golithic Call
51-75	?	Golithic Curse
76-00	?	Persuasion

<u>%Roll</u>	<u>Level #19</u>	
01-25	?	Dead Animation
26-50	?	Dead Projection
51-75	?	Golithic Immunity
76-00	?	Metagothic Call

Can see and talk through undead servant or slave.

<u>%Roll</u>	<u>Level #20</u>	
01-25	?	Black Talons
26-50	?	Golthic Call
51-75	?	Gothic Moon
76-00	?	Kiss of Death

<u>%Roll</u>	<u>Level #21</u>	
01-33	?	Golithic Strip
34-67	?	Temporary Undead Status
68-00	?	Wolden Steed

<u>%Roll</u>	<u>Level #22</u>	
01-33	?	Darken (was Enlighten)
34-67	?	Golithic Blessing
68-00	?	Golithic Cursing

<u>%Roll</u>	<u>Level #23</u>	
01-33	?	Gifts of the Flesh
34-67	?	Golithic Reincarnation
68-00	?	Golithic Sleep

<u>%Roll</u>	<u>Level #24</u>	
01-33	?	Golithic Slumber
34-67	?	Gothora
68-00	?	Gunthur's Enigma

<u>%Roll</u>	<u>Level #25</u>	
01-33	?	Embalm
34-67	?	Golithic Death
68-00	?	Living Dead

<u>%Roll</u>	<u>Level #26</u>	
01-33	?	Black Starr
34-67	?	Golithic Resurrection
68-00	?	Guldan's Servant

<u>%Roll</u>	<u>Level #27</u>	
01-33	?	Black Dove
34-67	?	Darkom's Mergence
68-00	?	Golithic Restitution

<u>%Roll</u>	<u>Level #28</u>	
01-33	?	Creep
34-67	?	Golithic Army
68-00	?	Spawn

<u>%Roll</u>	<u>Level #29</u>	
01-33	?	Golithic Birth
34-67	?	Golithic Burden Carry the social weight of being undead, yet not undead.
68-00	?	Test

<u>%Roll</u>	<u>Level #30</u>	
01-33	?	Dispersal
34-67	?	Entity
68-00	?	Golithic Castle

<u>%Roll</u>	<u>Level #31</u>	
01-33	?	Spiral Death
34-67	?	Undead Status
68-00	?	Written Magic