

# Imminent Assassin (Ability)

Causes a deep feeling of impending danger to self.

Modification Point cost: 2

**Ability-points to invoke:** Passive ability that will exact 2 ability points if it works.

**Area of Effect:** Self only. See: "Explanation".

**Avoidance-roll:** None. See: “Explanation”

**Damage:** Not applicable.

**Duration:** Instant. Roll initiative to evade the surprise strike of an assassin.

**Effect time:** Permanent

**Explanation:** You will have a 01% chance to sense the feeling of impending danger incoming against you (the assassin only). This % chance will increase by +1% per two levels advanced.

Even though you may not know from where this danger will come from, you will feel it. This ability will not invoke for another, unless such danger will personally effect you as well.

**Hand movement:** None.

**Healing:** Not applicable.

**Immunities:** Not applicable.

**Invoke time:** Passive ability that is always in effect.

**Maximum adjustment:** 30%

**Notes:** None.

**Range:** Assassin only. See: "Explanation".

**Resting time:** None.

**Special:** None.

**Susceptibilities:** Not applicable.

**Value:** Scroll: 10,000 white-gold