

Wood Types, Weapon Damage Adjustments for:

When a weapon is crafted from a higher quality, more hardened, wood, it will cause additional, bonus, damage per strike. The following are the wood types, and any damage adjustments each will have:

<u>Wood types:</u>	<u>Weapon Damage Adjustment:</u>
Pine-wood	None.
Oak-wood	+1
Iron-wood	+2
Ivory-wood	+3
Dremmin-wood	+4
Moon-wood	+5