

Desert Sky, Savanna

1-D4 checks / 24 hours: Roll 1-D20 -- Roll needed for encounter: 20

Roll on “Encounter types” for the type of creature encountered. Then go to that specific creature and roll again.

[illegible]

Encounter types

%Roll: Encounter types:

01-05: Animated

06-50: Bird

51-52: Dead

53-62: Dragon

63-67: Elemental

68-69: Jahtha

70-71: Jahthein

72: Nature

73-97: Race

98-00: Undead

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Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

Open

%Roll: Open breeds types:

[illegible]

Animated

%Roll: Animated types:

01-00: Gargoyle, Marble

There is currently only one sky encounter.

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Bird

%Roll: Bird breeds:

01-40: Vulture, Common

41-50: Vulture, Giant

51-90: Vulture, War, Common

91-00: Vulture, War, Giant

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Open

%Roll: Open breeds types:

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

Dead

%Roll: Dead types:

01-02: Dithinoth

03-91: Spirit, Messenger

92-93: Spirit, Phantom

94-00: Spirit, Poltergeist

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Open

%Roll: Open breeds types:

Open

%Roll: Open breeds types:

Open

%Roll: Open breeds types:

Dragon

%Roll: Dragon breeds:

01-20: Electricity

21-40: Fire

41-00: Hunter

There is currently only one sky encounter.

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

Jahtha

%Roll: Jahtha types:

01-33: Arial Anarias

34-67: Baxter

68-00: Ryagg

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Jahthein

%Roll: Jahthein types:

01-20: Herald, Dark

21-40: Herald, Light

41-60: Maligna

61-80: Revealer

81-00: Yoreman

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Open

%Roll: Open breeds types:

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Open

%Roll: Open breeds types:

Open

%Roll: Open breeds types:

[illegible]

Nature

%Roll: Nature types:

01-00: Tornado

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There is currently only one sky encounter.

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

Race

%Roll: Race types:

01-09: Ardenoth

10-18: Ardinnin

19-27: Gargoyle, Common

28-36: Gleighdor, Arian (Vulture)

37-44: Gleighdor, Karritch (Crow)

45-52: Gleighdor, Mashuri (Eagle)

53-60: Gleighdor, Sage (Owl)

61-68: Gleighdor, Shakra (Falcon)

69-76: Gleighdor, Shiim (Raven)

77-84: Gleighdor, Vijjarra (Hawk)

85-92: Mutant

93-00: ShapeChanger

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Open

%Roll: Open breeds types:

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%Roll: Open breeds types:

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Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types:

[illegible]

Open

%Roll: Open breeds types: