

**Shield type:**

Shield, Small, Dremmin-Wood

**Coordination Adjustment:**

-2

**Damage Reduction:**

5 + 5-D2

**Dexterity Adjustment:**

-2

**Movement Adjustment:**

0

**Note:**

None.

**Special Abilities:**

Type of attacks: %Roll needed to turn:

Acid: Cannot turn acid.

Blunt-edged: 52+

Cold: Cannot turn Cold.

Electricity: 41+

Fire: 31+

Needle: 01+

Sharp-edged: 52+

**Value:**

Shield types: Value:

Small, Dremmin-Wood: 3,872 white-gold