

# Species, Breed: Bird, Eagle Common

Type: Not applicable.

Class: Animal (avian).

Align: Basic instinct creature.

Gender: 01-50: Female, 51-00: Male

Level: 1-D6

Number encountered: 3-D10 in eerie / 1-2 (roll 1-D4: 1-2: 1, 3-4:2) away from eerie.

Experience points: 4 x level

## Characteristics

Awareness: 65

Charisma: Not applicable.

Constitution: 18

Coordination: 35

Dexterity: 53

Intelligence: 5

Mental-strength: 24

Strength: 13

Wisdom: 5

## Movement:

Flying: 24

Grounded: 8

Swimming: 2

Luck: 10

Oxygen-points: 52

Blood-points: 54

## Attack descriptions

1 Bite: 1-D8 / 1 space (5') / Sharp attack

and:

2 Claws: 1-D8 / 1 space (5') / Sharp attack

or:

1 Dive attack: 3-D8 / 1 space (5') / Sharp attack

Defense: 35

Offense: 53

Damage-Points: Roll 1-D8 per level.

## Treasure: %Roll needed to have money and treasure:

Copper: 00+ to have 2-D100

Bronze: 00+ to have 1-D100

Silver: 0+ to have 4-D20

Electrum: 00+ to have 3-D20

White-gold: 00+ to have 1-D20

Yellow-gold: 00+ to have 1-D12

Black-gold: 00+ to have 1-D10

Treasure item(s):

Common: 00+ to have 1-D8

Uncommon: 00+ to have 1-D6

Rare: 0+ to have 1

Legendary: 00+ to have 1

Note: Any Treasure found will be found within the birds nest/home on fallen creatures.

## Description:

**Annihilation Strike?:** Yes

**Description:** The Eagle stands 3' tall and has a 9' wing-span. Its sharp features give it a regal heir, striking in its image and proud and stern countenance.

**Dislikes:** Mankind.

**Disposition:** Detached and illusive. It will shy away from all but its own.

**Fears:** Mankind.

**Habitat:** Mountains.

**Immunities:** None.

**Life-span:** 80 years

**Likes:** Rabbit, fish and other small game animals.

**Needs:** None.

**Note:** Eagles make their nests in the top-most areas of mountain cliffs to ensure the safety of their nests. They lay from 4-5 eggs each year. If a nest is found in the springtime there will be a 25% chance that eggs or young will be found within it (01-49: eggs, 50-98: young, 99-00: presently hatching).

**Special Abilities:** Keen vision (at an elevation of one league the Eagle can spot a rabbit below if it successfully avoids vs. "Awareness").

**Special defenses:** Feathers provide a hinderance against attacks. If an Eagle is struck, an unwary, or unlearned attacker has a chance of misjudging exactly where to strike (as the eagle will puff out its feathers, causing the weapon to strike only feathers). The attacker must make a successful avoidance-roll vs. "Awareness" or be fooled by the feather-defense.

**Special offenses:** None

**Susceptibilities:** Unknown.

**Weapon susceptibility:** Rank-0 (or better) weapon to harm.

