

# Mercy

Mercy will cause a foe to make the decision not to slay you. However, this foe may imprison you, beat you, make a slave of you, sell you to another, etc. In order for this ability to work, pit your mental-strength against your foe and win.

Modification Point cost: 100

Origin:

Jahtha: Arial Anarias

Ruler of: Healing

Race type: Aldarian Elf

Gender: Female