

Stone Mason

This skill will enable one to create structures and structure supports from the element of stone. Only one who has studied and passed the art of Stone Mason can successfully construct stone structures and supports.

Modification-point cost: 14

Training Time: 52 weeks (364 days).

Training note: This is an averaged time to complete the full training for Stone Mason. However, the training time can vary according to the student's Strength as follows:

For every point of Strength above 30, the training time will be reduced by two days (minimum 182 days to train).

For every point of Strength below 20, the training time will be increased by two days.

Training Cost: 18 white-gold per day of training + the cost of all materials used.

Your Strength will be the % chance to successfully create a structure, or structure support. Example: If you have a 30 Strength, you will have a starting 30% chance to succeed at Stone Mason.

For each successful structure, or structure support, you finish, the % chance to make another of similar design will increase by +1. Keep a list of everything you make.

Example:

If you have a 30 Strength, and successfully create a stone tunnel support, you will gain +1 added to your current 30% chance the next time you attempt to make another stone tunnel support (you would then have a 31% chance). If you make another successfully, your skill would increase from 31% chance to 32%.

Maximum success chance: 98%

MASTER CONSTRUCT

Once you reach the "Maximum success chance" (98%), you can then Master Construct the same stone structure or support in an attempt to bolster it to be stronger than usual. Master Construct can be attempted on a structure or support as it is initially created. Once a structure is finished, it can be remodeled and Master Constructed, but it is easier to do it while it is being built.

Master Constructing a structure or support is a way to double its strength. This will double the strength and magnificence of the structure or support. Example: If you successfully Master Construct a suspension bridge, its strength to carry heavy loads will double as well as become a more eye catching, magnificent structure of support. If you fail to Master Construct a stone structure or support, it will be ruined and must be ripped down and re-constructed.

You will start out with a 25% chance to Master Construct a stone structure or support. Each time you are successful, the % chance to Master Construct will increase by +1.

Example:

If you have a 25% chance to Master Construct a structure, and successfully do so, you will gain +1 added to your current 25% chance to Master Construct a structure similar to it, the next time you attempt it (you would then have a 26% chance). If you then Master Construct another structure of this type successfully, your Master Construct skill would, again, increase from 26% to 27% chance.

Once you reach a 98% chance to Master Construct, you will have obtained full 1st Mastery. You will then start over with a 25% chance to 2nd Master Construct a stone structure or support. If successful, you will again gain +1 to your 2nd Master Construct skill to make a 2nd Master Constructed structure or support. When you reach 98% chance to 2nd Master Construct, you can then begin working on your 3rd Mastery, starting out at 25%, in which you can attempt to 3rd Master Construct a stone structure or support. You can continue to increase your Mastery levels as high as you like (there is no limit to Master Construct).

Remember, each time you successfully Master Construct a stone structure or support, its strength and physical magnificence will double, which can create quite a steadfast and magnificent stone structure or support.

Master Construct maximum success chance: 98% will be the best chance to Master Construct a project within all Mastery levels. As this skill is used, a successful avoidance-roll vs. "Awareness" will create a warning suspicion within the Stone Mason's mind that another route must be taken to avoid failure when creating each stone structure or support.